

2006 4-H National Match EVENT SYNOPSIS

All Events - It is the responsibility of each team to have the appropriate health consent and release forms for each of their participants. An adult supervisor should be present at the event site, with immediate access to the forms, any time their youth are participating in the national invitational event. Missouri 4-H is not responsible for the medical authorization and health history of the participants.

- The 4-H Shooting Sports National Invitational follow the guidelines for 4-H Competitive Events as established by CSREES.
 - States are limited to one team (or 4 individuals) per category – maximum of 36 participants.
 - Entries must be approved by the state 4-H Program Leader or Shooting Sports State Coordinator
 - Participants are expected to compete in all 3 events within the discipline category.
 - Youth cannot have participated in the same discipline in any previous 4-H National Invitational.
 - By entry in these events, the team coach or shooting sports program coordinator is verifying that the youth entered are knowledgeable and proficient in the safe use of the equipment and the fundamentals of the event. Range officials may dismiss or disqualify a participant if he/she believes the participant does not demonstrate the basic proficiency and knowledge required.
 - **Coaches** – Each team shall be officially represented by only one coach. This coach is the only adult that permitted to discuss procedures, ask questions, or advocate for his/her team with range officials. This coach should be designated on the entry form.
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General Rules and a Synopsis of the events of the National Invitational.

NEW RULES FOR 2006 & RULE REMINDERS:

- Air Pistol change in the “rapid fire” event
- Muzzleloading – Round ball only, all events
- **Air Guns – all air guns will require the use of a CBI (Clear Barrel Indicator) when not being fired.**
- Sporter Air Rifle Silhouette –equipment –redefined rifle **Sporter Air Rifle Silhouette - Current NRA Silhouette Rifle Rules with the following rule for Air Rifle: Any .177 caliber air rifle under eleven pounds in weight including sights, scope, mounts of conventional design utilizing springs, compress air/gas or pre-charged pneumatic air qualify for this event. For the National 4-H Invitational Silhouette air rifle, the Daisy Avanti 753, 853 888 and their compressed air gun all qualify for this event.**
- Hunting Skills participants must provide their own firearms and archery equipment
- Shotgun- No reloads, only factory ammo permitted. –No golf carts or similar permitted.
- CMP Rimfire Match - Procedural clarification: In Timed Fire and Rapid Fire stages: after the “Load” command, all actions must be locked open prior to the “Start” command. Manually holding the action open is not permitted. Actions may not be unlocked or closed until the shooter is in the firing position with firearm safely pointed down range.
- **No Golf Carts, ATV’s, Club Cars or similar will be permitted.**

ARCHERY MATCH EVENTS

- **Recurve**
- **Compound**

Recurve and compound archery are different competitions with different teams BUT will shoot the same events. Even though the 3 governing bodies for the 3 events have slightly different requirements or restrictions-for the sake of simplification- this 4-H match will use one standard for equipment – for all events. Procedural rules, course of fire, scoring, etc. will follow the NGB unless otherwise noted.

Match Equipment Standard:

Recurve – one adjustable sight pin, no string peeps, no mechanical release aids, clicker and kisser button permitted, torque compensators are permitted

Compound (freestyle) – release aids permitted, overdraws may not place the arrow rest further than 6 cm from the pivot point of the bow, string peeps and optical sights are permitted, spirit levels are permitted. 60 lb. maximum draw weight.

Arrows - Arrows must meet AMO minimum weight standard
(6 grains arrow weight per pound bow peak draw weight. No arrows 23/64ths in diameter or larger is permitted.

FITA ROUND (1/2 FITA)

Target: 122cm and 80 cm faces, 5-color face
Distance: 60, 50, 40, and 30 meters in that order
Course of Fire: 3 ends of 6 arrows each from 60 and 50 meters
6 ends of 3 arrows each from 40 and 30 meters
Time Limit: 4 minutes per 6 arrow end and 2.5 minutes per 3 arrow end
Scoring: 10-1 from the center outward, compound teams will score inner 10's
NGB Rules: USA Archery/FITA
FITA

<http://archery.org/clients/fita/web/website.nsf/fa150404c7e0bd8ac1256a5c00588a1c/a286ef1be89cf051c12570cf004de736?OpenDocument>

FIELD ROUND (1/2 Field Round)

Target: NFAA targets of sizes selected by the management and appropriate To the course
Distances: Marked distances within the range of 5 to 60 yards
Course of Fire: 14 targets with at least one fan and one walk-up target, 4 arrows per target
Time Limit: Shooters will move through the course expeditiously and avoid delays.
Scoring: 5, 4, 3 from the center outward
NGB Rules: National Field Archery Association
<http://www.nfaa-archery.org/field/styles.cfm>

3-D ROUND

Targets: 3-D targets as selected and placed by the management.
Distances: Unmarked distances from 5 to 50 yards.
Recurve: maximum distance: 40 yards,
Compound: maximum distance: 50 yards.
Course of Fire: 30 targets, one arrow per target.
Time Limit: Shooters will move through the course expeditiously and avoid delays. Lost arrow search is limited to 2 minutes.

Scoring:

Fred Bear Scoring will be used:

+10 (10 or 12 ring); center vital zone,

+5 (8 ring); vital zone

+1 ethical pass, (limited to maximum of 5 ethical passes)

0 clean miss

-5 non-vital zone (NEGATIVE 5)

Other:

In consideration of time, no shooter may glass the target from the shooting stake after taking his or her shot. Shooters may glass the target prior to shooting, but are reminded of the time restriction for their shot.

NGB Rules:

International Bowhunters Organization

<http://www.ibo.net/rules> (except scoring & equipment as noted above)